



Content Packs

Battle Music Replacement (Updated for v2.8.2a)

Replacing Cog Battle Music in your Content Packs is a snap! Just read through this lookup table, and place your desired song in the proper location with the proper name.

All Boss Battle tracks are listed in the order of appearance in-game.

Street Battles

Toontown Central: phase_3.5/audio/bgm/ttr_s_ara_ttc_battle.ogg

Donald's Dock: phase_3.5/audio/bgm/ttr_s_ara_dod_battle.ogg

Daisy Gardens: phase_3.5/audio/bgm/ttr_s_ara_dga_battle.ogg

Minnie's Melodyland: phase_3.5/audio/bgm/ttr_s_ara_mml_battle.ogg

The Brrrgh: phase_3.5/audio/bgm/ttr_s_ara_tbr_battle.ogg

Donald's Dreamland: phase_3.5/audio/bgm/ttr_s_ara_ddl_battle.ogg

Sellbot HQ: phase_9/audio/bgm/ttr_s_ara_shq_battle.ogg

Cashbot HQ: phase_10/audio/bgm/ttr_s_ara_chq_battle.ogg

Lawbot HQ: phase_11/audio/bgm/ttr_s_ara_lhq_battle.ogg

Bossbot HQ: phase_12/audio/bgm/ttr_s_ara_bhq_battle.ogg





Cog Facilities

Music

Sellbot Factory: [phase_9/audio/bgm/ttr_s_ara_shq_facilityBattle.ogg](#)

Cashbot Mint: [phase_10/audio/bgm/ttr_s_ara_chq_facilityBattle.ogg](#)

Lawbot D.A. Office: [phase_11/audio/bgm/ttr_s_ara_lhq_facilityBattle.ogg](#)

Bossbot Cog Golf Course: [phase_12/audio/bgm/ttr_s_ara_bhq_facilityBattle.ogg](#)

Sellbot V.P. Battle

Music

[phase_9/audio/bgm/ttr_s_ara_shq_lobby.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossElevator.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossPromotion.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossBattleOne.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossBetweenBattle.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossSting.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossBattleTwo.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossBetweenBattleTwo.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossBattleThree.ogg](#)

[phase_9/audio/bgm/ttr_s_ara_shq_bossEpilogue.ogg](#)





SFX

phase_9/audio/sfx/ttr_s_dlg_shq_bossStatement.ogg

phase_9/audio/sfx/ttr_s_dlg_shq_bossMurmur.ogg

phase_9/audio/sfx/ttr_s_dlg_shq_bossQuestion.ogg

phase_9/audio/sfx/ttr_s_dlg_shq_bossGrunt.ogg

Cashbot C.F.O. Battle

Music

phase_10/audio/bgm/ttr_s_ara_chq_lobby.ogg

phase_10/audio/bgm/ttr_s_ara_chq_bossElevator.ogg

phase_10/audio/bgm/ttr_s_ara_chq_bossSting.ogg

phase_10/audio/bgm/ttr_s_ara_chq_bossBattleOne.ogg

phase_10/audio/bgm/ttr_s_ara_chq_cranetutorial.ogg

phase_10/audio/bgm/ttr_s_ara_chq_crane.ogg

phase_10/audio/bgm/ttr_s_ara_chq_bossEpilogue.ogg

SFX

phase_10/audio/sfx/ttr_s_dlg_chq_bossStatement.ogg

phase_10/audio/sfx/ttr_s_dlg_chq_bossMurmur.ogg

phase_10/audio/sfx/ttr_s_dlg_chq_bossQuestion.ogg

phase_10/audio/sfx/ttr_s_dlg_chq_bossGrunt.ogg





Lawbot Chief Justice Battle

Music

phase_11/audio/bgm/ttr_s_ara_lhq_lobby.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossElevator.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossSting.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossBattleOne.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossBetweenBattle.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossStingTwo.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossBetweenBattleTwo.ogg

phase_11/audio/bgm/LB_juryBG.ogg

phase_11/audio/bgm/ttr_s_ara_lhq_bossEpilogue.ogg

SFX

phase_11/audio/sfx/ttr_s_dlg_lhq_bossStatement.ogg

phase_11/audio/sfx/ttr_s_dlg_lhq_bossMurmur.ogg

phase_11/audio/sfx/ttr_s_dlg_lhq_bossQuestion.ogg

phase_11/audio/sfx/ttr_s_dlg_lhq_bossGrunt.ogg





Bossbot C.E.O. Battle

Music

phase_12/audio/bgm/ttr_s_ara_bhq_lobby.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossElevator.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossPromotion.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossBattleOne.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossBetweenPhase.ogg

phase_12/audio/bgm/BossBot_CEO_v1.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossPromotionTwo.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossBattleThree.ogg

phase_12/audio/bgm/BossBot_CEO_v2.ogg

phase_12/audio/bgm/ttr_s_ara_bhq_bossEpilogue.ogg

SFX

phase_12/audio/sfx/ttr_s_dlg_bhq_bossStatement.ogg

phase_12/audio/sfx/ttr_s_dlg_bhq_bossMurmur.ogg

phase_12/audio/sfx/ttr_s_dlg_bhq_bossQuestion.ogg

phase_12/audio/sfx/ttr_s_dlg_bhq_bossGrunt.ogg

phase_12/audio/sfx/ttr_s_ara_bhq_bossPickupFood.ogg

phase_12/audio/sfx/ttr_s_ara_bhq_bossExplode.ogg





Deprecation Notice

In the past, we've used a different system for replacing Street Battle music. At the moment, these track replacements will continue to function. However, **this method is considered deprecated**. As early as April of 2022, we will be removing support for this system – so be sure to get your Street Battle music re-named as soon as possible. Music which needs to be replaced is listed below:

phase_3.5/audio/bgm/encntr_ttc_bg.ogg
phase_3.5/audio/bgm/encntr_dd_bg.ogg
phase_3.5/audio/bgm/encntr_dg_bg.ogg
phase_3.5/audio/bgm/encntr_mml_bg.ogg
phase_3.5/audio/bgm/encntr_tb_bg.ogg
phase_3.5/audio/bgm/encntr_ddl_bg.ogg
phase_9/audio/bgm/encntr_sbhq_bg.ogg
phase_10/audio/bgm/encntr_cbhq_bg.ogg
phase_11/audio/bgm/encntr_lbhq_bg.ogg
phase_12/audio/bgm/encntr_bbhq_bg.ogg

